# English- designing and making a rocket, writing instructions, retell "The Way Back Home" story

- \*Rhyming (C&L 3&4, R) (L- 3&4)
- \*T4W Learning to retell/innovate the story (C&L 3&4) Be able to talk about familiar books and be able to tell a long story. (C&L-R) Retell the story once they have developed a deep familiarity with the text; some as exact repetition and some in their own words.
- \*Mark making (L- 3&4)
- \*words/sentences (L-R)
- \*Writing a word bank/ labels and captions for art/ word hunt outside/ instruction booklet (DT)
- \*Phonic assessments/ daily phonics (Jolly Phonics)

## Maths- Alive in 5, Growing 6,7,8, Introducing zero, More Than/Less Than/Comparing Mass and Capacity

- \*Counting rhymes to 10 (recites numbers in order) (M- 3&4)
- \*Representing, comparing and composing 6,7 and 8.
- \*Comparing groups- using and understanding 'same/different/ 'more/fewer/less' (M-R)
- \*Recognising numbers to 5, including subitising (M-3&4)
- \*1 more and 1 less to 5 (M-R)
- \*Different ways to make 5 (adding/subitising) (m-3&4)
- \*Introducing mass- heavy/light/lighter than.. (M-R)

## Communication and Language - new language and oracy skills

- \*Using 'ORACY' skills- Learn how to be a good listener and show proof of listening/ Pairs and trios/ using sentence stems accurately (C&L- R)
- \*Listen to The Way Back Home-Maintain attention and Listening (C&L- 3&4, R)
- \*Learning new vocabulary linked to the story Speaking (C&L-R)
- \*Use intonation/ rhythm and phrasing (C&L- 3&4, R)
- \*Talk about their DT project- Designing a rocket and how it could be improved- Express view (3&4) Connect ideas (R)

#### PSED- Dreams and Goals

- \* Jigsaw Dreams and Goals
- \*Continue to build on friendships
- \*Learning to use the craft area (resources) PSED R
- \*Sharing the resources and managing/tolerating a delay PSED 3&4/R
- \*Learning the skills of negotiation MFB PSED 3&4/ R
- \*How does the boy in The Way Back Home feel? Oracy (PSED- 3&4, R)

How will the boy find his way home?

Spring 1 - "The Way Back Home"

#### PD- refining our fine motor skills

- \*Continue to use the pencils with the correct 'froggy finger' grip (take a photo of pencil grip) (PD-R)
- \*Space obstacle course- How does an astronaut walk in space? Positional language- over/ under/ through
- \*Scissor skills
- \* Team Games- ball skills, throwing, catching, bouncing, kicking, travelling, chasing games

### <u>UW-Space</u>

- \*Learning about space
- \*How do we use the Interactive board to help us learn?
- \*Use a range of programmes to support learning T30-50/40-60
- \*Using the listening station
- \*RE Unit- Why is the word God so important to Christians? (UW-R)

#### EAD

- \*Painting planets colour mixing and smudging (EAD-R)
- \*Space landscape chalks and charcoals (EAD-R)
- \*Role play in the space station
- \*Music with MC rhythms, songs and using simple instruments
- \*DT- Making and designing junk model rockets. Evaluation of rockets.
- \*Observational drawings of daffodils (EAD-R)